WANCHAO SU

- □ +(852) 9060 3040 @ wanchao_su@outlook.com % ansire.github.io
- ♀ Y6407, Yeung Kin Man Academic Building, 83 Tat Chee Avenue, Kowloon Tong, Hong Kong

I am an interactive computer graphics researcher, my research interests mainly fall in the areas of the computer graphics (CG), computer vision (CV), human computer interaction (HCI) and their intersections.

EDUCATION

2016.09-2021.08 Doctor of Philosophy in Creative Media, City University of Hong Kong, Hong Kong SAR.

- > Thesis: Sketch-Based Image Synthesis with Deep Generative Networks
- > Supervisor: Prof. Hongbo Fu

2012.09-2016.06 Bachelor in Information Management and Systems, Dalian University of Technology, China.

> Supervisor: Dr. Xuelong Chen



2022.01-Now **Postdoctoral Researcher**, City University of Hong Kong, Hong Kong SAR.

> Department of Computer Science

> Advisor : Dr. Jing Liao

2020.10-2021.12 Research Assistant, City University of Hong Kong, Hong Kong SAR.

> School of Creative Media

> Advisor : Prof. Hongbo Fu

2020.02-2020.07 **Visiting Student**, Tsinghua University, China.

> Department of Computer Science and Technology

2019.11-2020.01 **Research Intern**, Chinese Academy of Sciences, China.

> Institute of Computing Technology

> Advisor : Dr. Lin Gao

Publications

SIGGRAPH Aisa Chufeng Xiao*, Wanchao Su* (joint first author), Jing Liao, Zhouhui Lian, Yi-Zhe Song, and Hongbo Fu. 2022.

DifferSketching: How Differently Do People Sketch 3D Objects?. ACM Transactions on Graphics (TOG). 2022, 41(4), 16 pages.

TVCG 22 Wanchao Su, Hui Ye, Shu-Yu Chen, Lin Gao, and Hongbo Fu. 2022. DrawingInStyles: Portrait Image Generation and Editing with Spatially Conditioned StyleGAN. IEEE Transactions on Visualization and Computer Graphics, doi: 10.1109/TVCG.2022.3178734.

SIGGRAPH 20 Shu-Yu Chen*, Wanchao Su* (joint first author), Lin Gao, Shihong Xia, and Hongbo Fu. 2020. DeepFaceDrawing: Deep Generation of Face Images from Sketches. ACM Transactions on Graphics (TOG). 2020 Jul 8; 39(4): 72-1.

SIGGRAPH 20 Hui Ye*, Kin Chung Kwan*, **Wanchao Su**, and Hongbo Fu. 2020. **ARAnimator : In-situ Character Animation** in **Mobile AR with User-defined Motion Gestures**. ACM Transactions on Graphics (TOG). 2020 Jul 8; 39(4) : 83-1.

i3D 18 Wanchao Su, Dong Du, Xin Yang, Shizhe Zhou, and Hongbo Fu. 2018. Interactive Sketch-Based Normal Map Generation with Deep Neural Networks. Proceedings of the ACM on Computer Graphics and Interactive Techniques. 2018 Jul 25; 1(1): 1-17.

CAVW 17 Xin Yang, Wanchao Su, Jian Deng, Xiaogang Jin, Guozhen Tan, and Zhigeng Pan. 2017. Real-Virtual Fusion Model for Traffic Animation. Computer Animation and Virtual Worlds. 2017 Nov, 28(6): e1740.

MTA 16 Xin Yang, Shuai Li, Yong Zhang, **Wanchao Su**, Mingyue Zhang, Guozhen Tan, Qiang Zhang, Dongsheng Zhou, Xiaopeng Wei. 2016. **Interactive Traffic Simulation Model with Learned Local Parameters**. Multimedia Tools and Applications. 2016 Apr 1; 76(7): 9503-16.

VRCAI 15 Xin Yang, Wanchao Su, Jian Deng and Zhigeng Pan. 2015. Real Traffic Data-Driven Animation Simulation. In Proceedings of the 14th ACM SIGGRAPH International Conference on Virtual Reality Continuum and its Applications in Industry 2015 Oct 30 (pp. 93-99).

T Honors & Awards

- 2022 Silver Medal, Inventions Geneva Evaluation Days (IGED) 2022.
- 2021 Siggraph Thesis Fast Forward 2021, SIGGRAPH Research Career Development Committee.
- 2021 Open-source Graphics Software Award, CAD & CG, CCF.
- 2020 Runner-Up for the Open-Source Software Award, CAD & CG, CCF.
- 2018 Research Tuition Scholarship 2018/19, City University of Hong Kong.
- 2015 Best Paper Award (Second Place), VRCAI.

◆ TEACHING EXPERIENCES

- CS1103 Introduction to Media Computing, Teaching Assistant, 2017/18 Semester A.
- SM4701 Graduation Thesis/Project, Teaching Assistant, 2017/18 Semester B.
- SM2716 Physical Computing and Tangible Media, Teaching Assistant, 2018/19 Semester B.

PROFESSIONAL TALKS

- 2020.08 **DeepFaceDrawing: Deep Generation of Face Images from Sketches**, SIGGRAPH 2020, Virtual.
- 2020.08 **ARAnimator : In-Situ Character Animation in Mobile AR with User-Defined Motion Gestures**, SIGGRAPH 2020, Virtual.
- 2018.05 Interactive Sketch-Based NormalMap Generation with Deep Neural Networks, i3D 2018, Montreal, Canada.

ACADEMIC SERVICE

Paper Review Eurographics, Pacific Graphics, Computer Graphics Forum, Computers & Graphics, ACM TOMM, etc. Voluntary Work Pacific Graphics 2018, Student Volunteer.